



View of Mezzanine Room Bottom Floor Looking at

Description: Arcade Cabinets along the walls. Multiple TV's connected to consoles and projectors. Space to sit and mingle in the middle of the room. A mezzanine is above the pinball room in the back. There are 3 couches up there with additional overflow seating and a couple TVs. Each of the games upstairs can be accessed downstairs. The only way up currently is the stairway. Putting an elevator lift where needed will be difficult for current configuration as it will block access to the pinball room below the mezzanine. This mezzanine is identical to the one next door which has had a waiver application approved.



View of upstairs mezzanine area

Description: There are 3 couches for additional seating along with some extra console units to help with overflow for crowds. This allows us to prioritize access downstairs to those who need it. It also allows us to fit more kids into the space safely to enjoy the arcade.



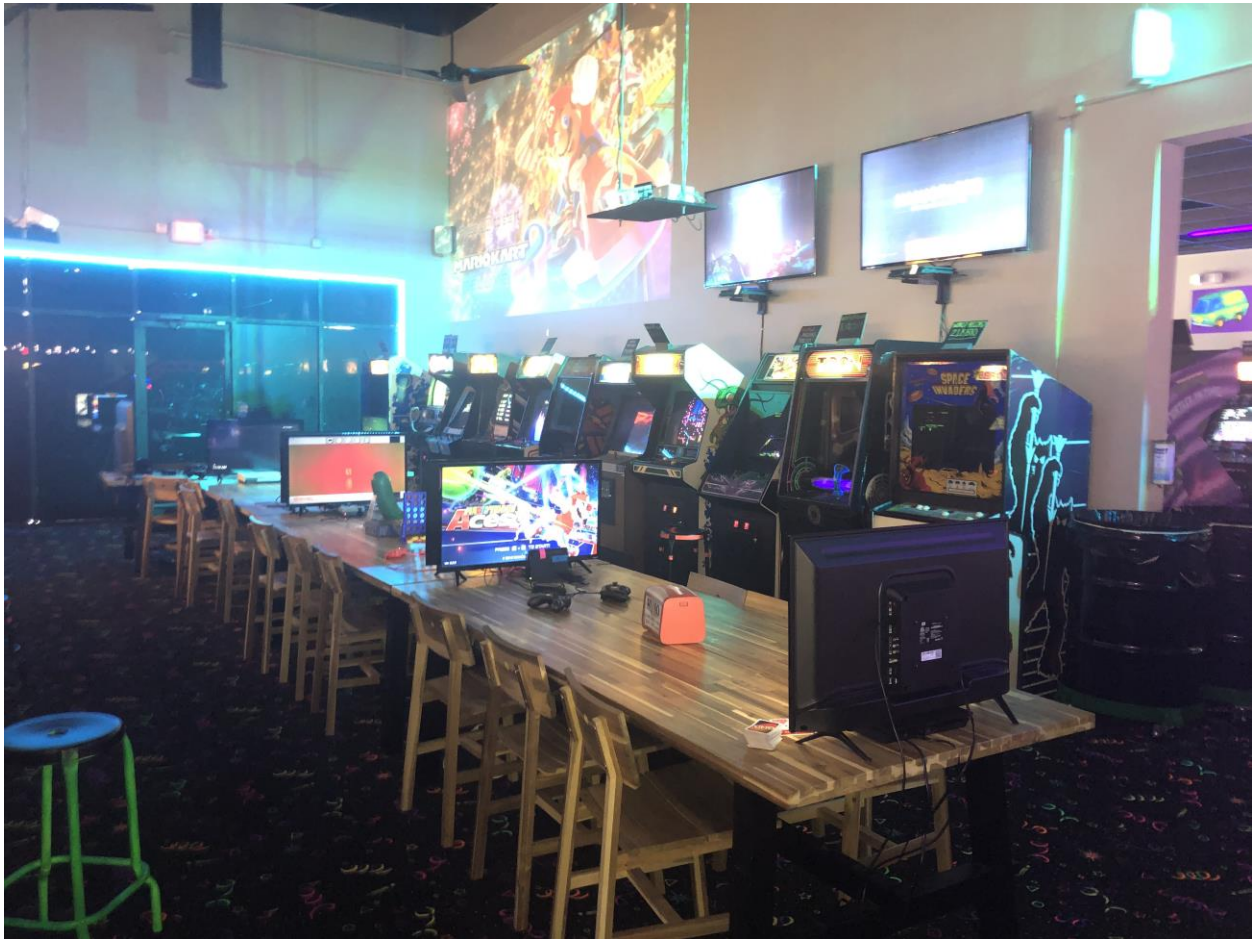
View of the other room in Arcade Monsters

Description: This is the main room for arcade units. Each cabinet is unique and fits alongside the wall. All games are housed downstairs and the top area is only used for duplicate consoles (there are multiple downstairs with plenty of seats for those wishing to use them) and overflow seating.



Example of another console space downstairs with VR setup

Description: Shows a young man playing Beat Saber on a Playstation 4. This area has plenty of room and can be configured as needed to give accessible access to anyone. There are multiple areas downstairs with access to these experiences on console.



Reverse view of first image facing away from Mezzanine

Description: Long table with games on the side. Multiple console set ups available including numerous TV's and projectors for people to use.